

Trash Net based Waste Segregation Assistive System for Smart Cities

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Abstract: In addition to progressively unhealthy customer behavior, development, urbanization and economic growth have led waste generation levels to increase dramatically over the last decades. This rapid development and use practices have bestowed waste production levels being the highest priority problem for humans and the natural environment. Since a range of industry practices are either specifically responsible for solid waste production indirectly. Sadly, only 5 percent of this colossal amount of waste is recycled. One potentially major response to this issue may be to segregate the waste at the point of production (homes, factories) itself. Since a range of industry practices are either specifically responsible for solid waste production, or indirectly. In India an incredible 0.1 million tons of waste is generated every day. Unfortunately, only 5 percent of this huge amount of waste is recycled. One potential response to this issue may be to segregate the waste at the point of processing itself. As well, pollution has been shown to reduce the average lifetime of manual segregation. The admirable goal of our project is to create a mechanized machine using machine learning models for the betterment of health, and to move towards a greener planet. We have therefore introduced an automated waste segregator, which helps to isolate the waste at the point of disposal itself. This is planned to classify the waste using image processing into 3 major groups, including Food Waste, Recyclable and Reject Waste, thereby rendering waste management more efficient.

Keywords: Waste Segregation, Internet of Things, Waste Management, Waste Classification, Solid and Liquid Materials;

1. Introduction and Related Work

The project aims to build a prototype for automated waste segregation using artificial intelligence. This prototype

will demonstrate a waste segregation and management system for a typical fast food outlet like McDonald's. The idea is to leverage the powerful capabilities of Image Classification to completely automate the process of waste segregation at the very fundamental level of waste disposal itself. The dustbin and its underlying technology is designed to detect trash, visually analyse it, classify it and finally dispose of the waste to its allocated bin. This process is fully automated and hence prevents all sorts of manual errors in disposing of the waste which may be arising from unawareness or an unintended error.

The basic conceptual model of the dustbin is, it has an image capturing unit where the disposed trash is first collected. Its image is captured via an embedded camera. The embedded hardware sends the image to the server which hosts the image classifier. The result obtained indicates one of the 3 categories the trash belongs to. The said indication is used by the embedded hardware to facilitate the movement of certain mechanical components of the dustbin resulting in the trash getting lodged in its appropriate bin [1-7].

The **segregation methodology** adopted is, classifying the waste into one of "Recyclable", "Food Waste" and "Reject". We have 3 bins that are placed within our main unit. Each bin corresponds to one of the above mentioned categories. Classes of objects like paper, plastics, glass, cardboard, metal are disposed into "Recyclable", food items to "Food Waste" and anything that cannot be identified or does not clearly belong to one of the above two categories is disposed of to "Reject" bin [8-12].

2. Experiment Work

2.1. Introduction

The project was broadly phased into Mechanical Design, Hardware and Component Design and Software and AI Components Development. This section elaborates on each of the tasks carried out in the entire development and integration of the project [13-19].

2.2. Approach

2.2.1. Mechanical Model Design: The objective of this phase was to basically come up with a manufacturable design for the dustbin. As illustrated, we had multiple sequentially dependent stages in this phase. The initial steps consisted of coming up with an outline for the basic model, deciding on its functionalities, and finalising a structural design. In the later stages, we designed the movable components and utilities for embedding hardware components and the chassis. Final steps were creating a CAD/CAM model and outsourcing the construction of the prototype [20-23].

2.2.2. Image Classification Model Design: For the second phase, a thorough study was undertaken to understand what would be expected of design in real life. Based on this information, an appropriate data model and classification model were adopted. Further on a unique machine learning program was developed in order to ensure optimal efficiency. This program was trained using real-life data sets in order to mimic the real-life scenarios [24].

2.2.3. Electronics: The primary objective here was to decide on reliable functional components so that they may be easily implemented in the prototype. To this end, the appropriate components like sensors and MCU were identified. A tailor-made firmware code was implemented in conjunction with the bread board. The hardware was to be tested to identify any shortcomings or potential reasons for failure before being approved for the final step [25-28].

2.2.4. Application Design: In order to ensure that this project becomes useful to the majority of the populace, it has to be functional but at the same time, convenient to use for the average user. To this end, a detailed analysis of the user requirement is planned, which will be instrumental in creating a user journey document and a state chart diagram. It shall be implemented into the API document creation and UI/UX design. Taking into account these resources a final application shall be developed which will be tested and debugged before being released to the clients [29].

2.2.5. Final Product Integration: Once all the individual components of the project have been built, they need to be integrated together and their functioning and performance is to be assessed. There are multiple approaches to this phase. We have, what can be identified as, three evident interfaces of integration. One between the hardware and the software, the other between the mechanical model and the hardware components. This phase also covers the necessary testing that needs to be done on the integration level as well as the system as a whole [30-32].

2.3. Mechanical Design

In this section we discuss the mechanical design of the dustbin. In order to arrive at the perfect design we had to do a lot of calculations and estimates. The design had to incorporate multiple functionalities and there were a lot of questions that needed to be answered like,

- How will the waste enter the dustbin?
- Where will it segregate the waste?
- How will these segregated wastes go inside the right section?
- How will the user remove the garbage from each section and replace it with a new garbage bag?
- Where will all the sensors be placed?

The following subsections are an explanation on how we solved the above problems.

2.3.1. Mechanical Model Design: FIG1 is a cross sectional diagram of the mechanical model. The scrap is thrown one-at-a-time through the center opening at the top. Then the scrap lands on the small cubical section. The camera in the wall of this section takes multiple pictures of the scrap and then the segregation takes place. After which, the scrap is thrown inside its respective section (Recyclable/Dry waste, Food/Wet waste, or Reject waste) in the dustbin.

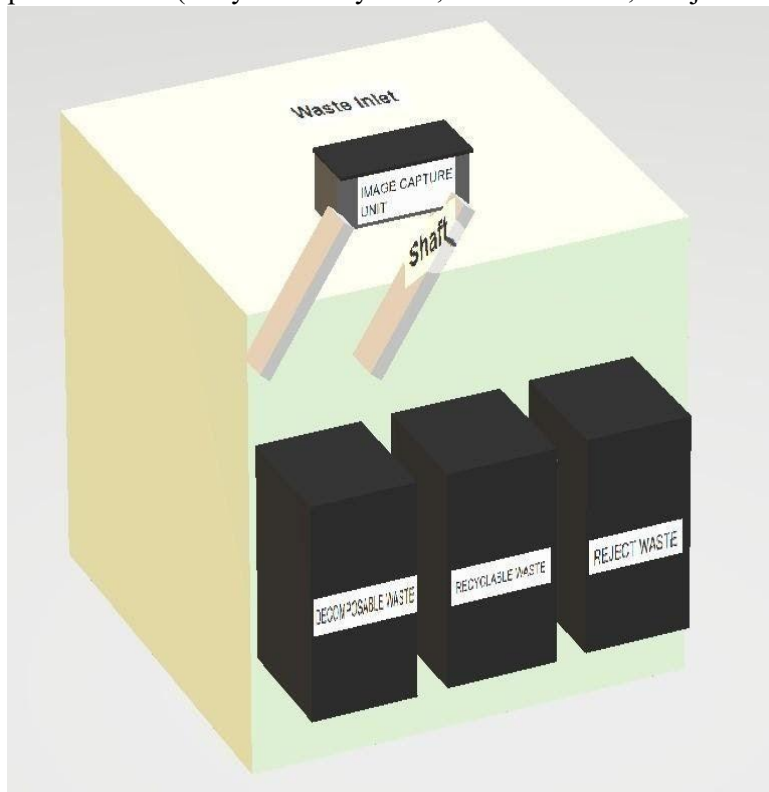


FIG1: 3D Cross Section of the Mechanical Model

2.3.2 Mechanical Model Specification: There are four major mechanical components in the model:

- **The Waste Inlet Unit** is the top opening from where the scrap is put inside the dustbin.
- **Image Capturing Unit** is where the main segregation takes place. After the scrap is thrown inside from the waste inlet unit, the LEDs inside this unit are turned on and then the cameras in this unit take multiple pictures of the scrap and then using machine learning the correct segregation type of the scrap is defined [33].
- **Segregation Disc** is the bottom layer of the Image capturing unit. As soon as the scrap's segregation type is defined it opens and the scrap falls down into its respective section [34].
- **Waste Directing Shafts** are used to give direction for the scrap to go inside the right section of the dustbin. These shafts are attached to a motor which helps the shafts to rotate in particular angles [35].

2.4. Hardware and Component Design

As mentioned in mechanical description the complete segregation system contains 4 major components

2.4.1 Sensor Unit: A proximity sensor is placed on the top of the bin. When the waste enters the bin, the sensor sends a signal to the microcontroller, thereby enabling the rest of the circuits of the Waste Segregator. This distance is measured to reduce the power consumption [36].

2.4.2. Image Capturing Unit: A system consisting of a pair of cameras Raspberry PI 5MP Camera, so chosen as it has

- 5-megapixel native resolution sensor - capable of 2592x1944 pixel static images
- Supports 1080p30, 720p60

- Cost-effective
- Compatible with our microcontroller

for capturing the images of the input waste. During the capture to overcome the problem of darkness inside the dustbin, a set of LEDs are returned ON as soon as the waste is entered. Some buffer time for proper image capturing and frequency of inlets is aimed to be taken care while writing the camera drivers and LED switching functions in the firmware.

2.4.3. Path Directing Control for Incoming Waste: After the image gets segregated using ML model, the output is provided to the microcontroller to control the motor attached to one of the shafts. The controller commands to rotate in the required angle as per the placement of respective bins. The angles defined are defined as-

| S. No. | Target Dustbin | Angle of rotation of servo motor (in degree) |
|--------|------------------------|--|
| 1. | Decomposable Waste Bin | 60 degree clockwise |
| 2. | Recyclable Waste Bin | No change (default position) |
| 3. | Reject Waste Bin | 60 degree anticlockwise |

TABLE1: Waste Directing Shaft Angles

Note- The angles of rotation can be different for the different sized bins, these are approximate angles

Recyclable Waste Bin is kept at the centre position that is the default position of the shafts, as it is more likely to get filled faster and reduce power in moving the shafts repeatedly [37].

2.4.4. Bin Level Detector: To have a knowledge of the fullness of respective bins so that there can be a closed-loop process for changing the bins that are filled till the threshold to avoid overspilling of the garbage as shown in figure below. To achieve this an ultrasonic sensor is required to be installed at the top of each of the dustbins. As soon as the waste is filled until the threshold, the sensor will detect and send this information to the controller, and the controller thereby send this info to the server using Wifi module, which can be seen on the android app.



FIG2: Ultrasonic Fill Level Sensor

All the above-mentioned components were to be implemented but due to COVID-19 and thereby lack of hardware component accessibility, the project now has some limitations in terms of the sensing and sending data to the android app.

New Plan of Action The components are simulated on Proteus IDE using an Arduino controller, servo motor and sensors. The components have also been modified accordingly and the new system consists of following components- Random Image generation Simulation of Waste Segregator

Random Image generation- A function randomly generates the images and these images of the waste material are put as a parameter for the ML model to get it segregated in categories named as Recyclable, Decomposable and Reject. This script

is written on Python Shell, which is connected to the simulation model of a microcontroller unit via serial communication.

Simulation of Waste Segregator- The Proteus IDE consists of simulation for various controllers including ARM, Arduino etc. We have integrated the simulated system with a servomotor.

2.5. Software and AI Components

2.5.1. Image Classification Model Design: Data Collection and Creation of Dataset

The dataset of images was created by following the below listed approach.

The initial step was to narrow down the categories to which the images of waste need to be put into. This would enable us to eventually categorize the waste into one of the 3 types of waste that correspond to each of the dustbins.

The categories of trash were finalised to enable a smooth process of identification post classification performed by the Neural Network. Plastic, Paper, Cardboard, Metal, Glass, Trash, Food Waste were the finalised categories at the end of this step. An image belonging to any one of the first five categories will be classified as "Recyclable", Food Waste as "Biodegradable" and Trash as "Reject" [38].

The next step was to collect images for the dataset. The objective here was to create a collection of images that would very closely reflect the nature of the images captured of the actual waste from the camera embedded in the dustbin.

Certain factors were identified to assess the appropriateness of an image to qualify for the dataset. They are as follows:

- The images should comprise only a single object with a monochrome background.
- The objects should preferably be one of the things that belong to the above mentioned categories.
- The white balance of all the images need to be uniform mimicking the lighting conditions of the image capture inside the dustbin.

After extensive research, one such *Trashnet* dataset, which met all of the above mentioned criteria was found. *Trashnet* dataset comprises six classes of waste materials which are paper, cardboard, plastic, glass, metal, and trash. At present, the dataset contains 2527 images of 594 paper, 403 cardboard, 482 plastic, 501 glass, 410 metal, 137 trash classes. The pictures were captured by placing the object on a white poster board and using sunlight and/or regular room lighting. The images are resized down to 512 x 384 which is the standard for most commonly used classification models [39]. The main drawback of *Trashnet* for our application was it did not contain images of food waste. This arose a new requirement of collecting images of "fast food" since we are working on a prototype for a fast food chain. The images for food waste also had to comply with the criteria defined for the rest of the dataset. Select images were handpicked and curated from Kaggle's *Food Images (Food-101) dataset*. The process involved selecting images of food taken on a monochrome background and resizing them to the appropriate resolution. Python's PIL library was used for the same. The pre-processed images were then augmented with the existing data of the *Trashnet* dataset by adding the files to the folder structure [40].

Training the Image Classification Model with Supervised Learning

2.5.1.1. Deciding What Libraries to Use for Preprocessing and Training the Model

Since the requirement was of a model that would classify images into categories of waste, we needed a Transfer Learning approach. This was to be achieved by using a pre-trained image classification model and then customising it for our dataset and results [40]. After extensive research and comparison, it was concluded that the FastAI library would provide the most efficient results and performance. FastAI is a high level AI library built on PyTorch, which lets us build complex machine learning and deep learning models using only a few lines of code. Furthermore, it implements some of the newest state-of-the-art techniques inspired from some of the latest research papers that allow you to get profound results on almost any kind of AI problem. This can be demonstrated with the example of the differential learning rates feature, which allows us to perform transfer learning with fewer lines of code and time. This is achieved by allowing us to set different learning rates for different parts in the network or different layers [41].

2.5.1.2. Using Transfer Learning to Train the Model

Transfer Learning: In today's practice of building deep learning models, very rarely is an entire Convolutional Network, with random initialization, trained from scratch. Because it is highly rare to have a dataset of sufficient volume for every kind of application. Instead, it is a common practice to pre-train a ConvNet on a very large dataset (e.g. The popular ImageNet dataset, which contains about 1.2 million images which belong to 1000 categories). And then this trained ConvNet is used either as an initialization component or a fixed feature extractor for specific tasks of interest. There are several steps involved in this process. These steps are completely dependent on the library being used, in this case FastAI. **Splitting Data into Required Folder Structure:** In this step, we split the data into Train, Test and Valid folders. This is done to facilitate creating *databunches*, which is explained in the following point. **Loading and viewing the data:** FastAI uses data objects called *databunches*. Data needs to be passed to the model as a *databunch* so that it can be trained. **Finding the learning rate:** FastAI provides methods to find learning rates, these methods provide us with near perfect figures. To find learning rates, we can use the *lr_find* and *recorder.plot* methods which create a plot that associates the learning rate with the loss. The optimal learning rate is basically the point with the steepest downward slope that still has a high value. **Creating a model and initial training:** FastAI provides a method called *create_cnn*, which is used to create a convolutional neural network. The *create_cnn* method requires two arguments, the data, and the architecture. The model that gets created on executing the method, uses the *resnet34* architecture, with weights pretrained on the popular ImageNet dataset. By default, only the fully connected layers at the top of the convolutional neural network are unfrozen (to be trained) [42]. To train the layers we can use either the *fit* or *fit_one_cycle* methods. We have used *fit_one_cycle* which uses the concept of *1 cycle policy*, which basically changes the learning rate over time, learning from previous iterations to achieve better results.

2.5.1.3. Analysis of mis-Classification and Improving Accuracy of the Model

The model we have so far is not the most accurate and needs further refining. This requires the following steps:

- **Visualising the most incorrect images:** FastAI's *ClassificationInterpretation* class is typically used to interpret the results. An interpretation object can be created by calling the *from_learner* method and passing it our learner. Then we can use methods like *plot_top_losses*, *plot_confusion_matrix* or *most_confused* to visualize the confusion matrix and exact data points which caused errors. FastAI also provides a class for cleaning data using widgets. The *ImageCleaner* class displays images letting us to relabel or delete them. Using *ImageCleaner* needs to be preceded by the use of the method *DatasetFormatter().from_top_losses* to get the suggested indices for mis-classified images.
- **Cleaning Data:** Includes relabeling and/or deletion of misclassified images and pruning of overexposed images.
- **Final Training:** The output of the cleaning of the dataset is saved as a cleaned.csv file which can be used to reload the data. Now we apply the same training steps as in the initial training but using the new data. The saved weights were used for efficiency.

2.5.2. Accessory APIs and Libraries: Saving and reloading the model

This is one of the very crucial tasks. Saving the model helps us to reuse the trained weights of the model and prevents having to retrain it every time it needs to be used to make a prediction. We can simply reload the model and run the *predict* function to make a prediction.

FastAI provides functions to achieve the same, *i)* *save* is used to save the model and its optimizer state,

1. *export* is used when the model needs to be deployed in production, it exports the minimal state of the Learner,
2. *load* is used to load the model and its optimizer state,
3. *load_learner* is used to load a Learner object saved with an export state.

Classifier Endpoint API

The classification model needs to be exposed as an API endpoint to enable its usage.

This was achieved by building a Python API that accepts an image string in Base64 format and returns a Status Code indicating what category the trash belongs to.

Under the hood, the API loads and runs the classifier on the image input to it. The classifier returns a class the image belongs to.

ongs to. The class is then mapped to one of the three categories of trash that it finally needs to be put into. The EndpointAPIwasscriptedinGoogleColabNotebook [43].

HostingtheClassifier

The Classifier Endpoint API needs to be hosted in order to make it accessible. Since the development environment for theClassifier API was Colab Notebook, the library flask-ngrok was usedto host the notebook for development, testing anddemonstration purposes. Flask-ngrok is a library that Makes Flask apps running on localhost available over the internet on astaticURLviathengroktool.

3. Commercial Feasibility

3.1. Introduction

Tounderstandthefeasibilityandbenefitofbuildingthewastesegregationdustbinweevaluatedthecostofthedustbinversusthebenefit.

3.1.1. CostEstimation

The cost of building the dustbin includes multiple parameters like the manufacturing cost, one time RND cost, and theoperationaloverhead.Let’sdive deeperinthe parameters.

3.1.1.1. The Manufacturing cost of the dustbin is inclusive of the (material cost) and (the manufacturing + tooling cost). Thefollowing figure is the **BoM (Bill of Materials)** for the manufacturing of the dustbin. There’s an extra column for 30%discount on the total cost, that column is added because material manufacturers give a 30-50% discount for bulk orders. So,formassmanufacturingthecostwillreducebyaproximatelyRs.1000/-.

| Component | Qty | Cost per Piece (In Rupees) | Total Cost (In Rupees) | Cost after discount (30%) |
|--|-----|----------------------------|------------------------|---------------------------|
| Camera | 3 | 475 | 1425 | 997.5 |
| Servo Motor | 1 | 499 | 499 | 349.3 |
| Proximity Sensor | 4 | 250 | 1000 | 700 |
| Microcontroller Board (nodemcu esp8266) | 1 | 500 | 500 | 350 |
| LED | 4 | 50 | 200 | 140 |
| Weight Sensor | 3 | 280 | 840 | 588 |
| Alluminium Sheet | 2Kg | 134/kg | 268 | 187.6 |
| Extra Hardware (Wiring, resistors, etc.) | - | - | 100 | 100 |
| Total Cost | - | - | Rs.4832/- | Rs.3412/- |

TABLE2:Bill of Materials(BoM)

3.1.1.2. ManufacturingProcess+ToolingCost:ManufacturingProcess+ToolingCostforthedustbinmodelwillbeabout20%ofitstotalcostsowillbeequaltoRs.750/-approximately.

3.1.1.3. Final estimation: Inclusive of the other factors like operational cost, servicing cost, electricity bills, etc. the totalexpenditure per dustbin won’t exceed Rs.10,000/- in the first installation year. The amount will reduce down to about Rs.5000/- per yearorlessintheconsecutiveyearsaftertheinstallation.Althoughthatstillseemslikeahugeamount,whenwewent ahead and calculated the benefits and the revenue that could be generated from our model, we were

truly surprised by the results.

3.1.2. Profit Estimation

To estimate the profit that can potentially be generated from our dustbin we started with calculating the approximate weight of waste it can hold. Following figure is a table of the important factors that come in place for calculating the approximate weight of waste each dustbin can hold. As discussed earlier, the dustbin is divided into 3 sections - Recyclable waste, Food waste and Reject waste. The waste segregation will give us intangible environmental benefits that will lead to a more sustainable environment which we can not directly convert into cost but is a very important factor. As our dustbin helps in mainly segregating the dry waste from wet it gives us numerous possibilities to be benefited further.

| No. of sections in the dustbin | Volume per section | Average density of waste | Weight of waste each section can collect | Total weight of waste the dustbin can collect | Weight of waste collected by each dustbin on a single day | Weight of waste collected by each dustbin in a single month | Weight of waste collected by each dustbin in a single year |
|--------------------------------|--------------------|--------------------------|--|---|---|---|--|
| 3 | 216 ltr | 0.3 kg/ltr | 61 kg | 189 kg | 95 kg | 2850 kg | 34,675 kg |

TABLE 3: Bill of Materials (BoM)

3.1.2.1. Food/Wet Waste Cost Benefits: The wet waste can be converted into manure and sold out or used for community benefits. Approximately, 41% of the total waste collected on a daily basis is food/wet waste. It accumulates about 14,261 kg of food/wet waste in a year. It is estimated that 35-40% weight of wet waste collected is equal to the weight of compost generated by it. Therefore, about 5,704 kg of compost can be generated in a year. Which is a lot. Current cost of compost in the market is equal to Rs.150/kg. Even if we sell the compost for a minimum amount of Rs.50/kg it will lead to Rs.2,85,200/- revenue in a year.

3.1.2.2. Recyclable/Dry Waste Cost Benefits: If we invest a little on manually segregating the recyclable/dry waste. We can further get more monetary benefits from it. To dig deeper into this we found out the percentage of different types of recyclable materials in garbage. Following is a table representation for the same.

Simply segregating the recyclable waste into plastic, paper and metal can give us numerous benefits. To calculate the weight of different types of material we can collect in our dustbin in different time frames - we used the average percentage of different types of material in garbage from FIG 3 and calculated the weight of each material our dustbin will collect in a year. We have assumed that we will keep each dustbin in such proximity that in a day it will only fill about half its capacity, refer TABLE 4. So, as shown in TABLE 4 every day we will collect about 95 kg of garbage. Therefore, the amount of plastic collected in a day will be equal to about 3.8 kg. The following table in TABLE 4 shows the breakdown in detail.

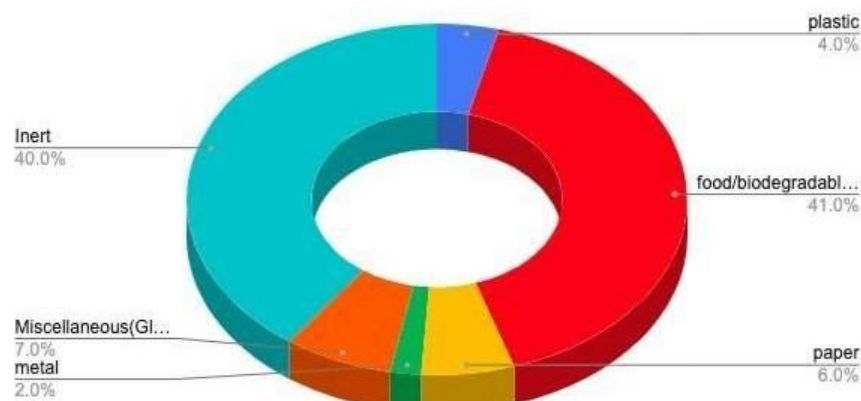


FIG3: Percentage of different types of scrap generated

Even if we plan to do it manually and pay the person Rs.6,000 per year for segregating waste from one dustbin. It will lead to a total investment of about Rs.16,000/- per dustbin (Inclusive of the mfg cost). We went ahead and checked the current market rates of different types of scrap materials.

| Material | Average amount of recyclable material in garbage | Weight of the material collected in our dustbin in a day | Weight of the material collected in our dustbin in a month | Weight of the material collected in our dustbin in a year |
|---------------|--|--|--|---|
| plastic | 4% | 3.8 kg | 114 kg | 1,387 kg |
| metal | 2% | 1.9 kg | 57 kg | 693.5 kg |
| paper | 6% | 5.7 kg | 171 kg | 2080.5 kg |
| Miscellaneous | 7% | 6.65 kg | 199.5 kg | 2427 kg |

TABLE4: Weight of Different Materials of Scrap Generated

- The average cost of scrap plastic is Rs.20/kg which leads to a revenue of Rs.27,740/- per year.
- The average cost of scrap paper is Rs.10/kg which leads to a revenue of Rs.20,800/- per year.
- The average cost of scrap metal is Rs.50/kg which leads to a revenue of Rs.34,680/- per year.
- The average cost of scrap glass, textiles, leather is Rs.20/kg which leads to a revenue of Rs.27,740/- per year.

This alone leads to about Rs.1,10,000/- of revenue per year which equals about Rs.90,000/- profit every year. Did anyone ever imagine sustaining the environment and earning profit while at it? The investment cost is also for the initial installment year. If the dustbin works for about 5 years without any major damages it can lead to about 5 lakhs of profit from recyclable waste alone. The numbers speak in the favour of our proposal. **Cost benefits are a lot greater than the cost of the dustbin.** Hence, even though the single product might be a lot costlier than a traditional plastic dustbin. The long-term cost benefits are impeccable.

4. Result

The product is definitely commercially viable as proven in the above estimation. It's also a need of the hour as every year about 2.1 billion tons of municipal waste is generated in the world and about 13 million tons of plastic is thrown in the ocean every year. There are a lot of scary facts and numbers that prove that

the only solution to the waste haphazard is first level of segregation. If the waste is segregated properly about 70% or more of the total waste that goes in the landfill or oceans can be recycled or reused. Imagine the amount of environmental benefit that will do!

Another important metric to be considered is the accuracy of the Image Classification Model. Our model gives 92.76% accurate classifications on the Trashnet dataset which has been augmented with fast food images.

(Given how the results obtained by the original curator of the dataset was around 63% accurate, our ConvNet Model has significant improvements.)

5. Conclusion and Future Scope

5.1. Conclusion

In this project report we present a vision of importance of waste segregation, its correct disposal and recycling through-

- Putting technology in the first level of segregation is an amazing proposal and has numerous possibilities as a business as well as for environmental benefits.
- Leveraging the power of contemporary AI technologies makes the product highly adaptable, accurate and open to a wide spectrum of possibilities to innovate further.

5.2. Future Scope

The experiment and results of our project solve a lot of difficult and important problems but, it still needs a lot of RND in certain areas. In the given time frame and with various constraints, we had to define our scope and edge cases in order to achieve a viable solution around it.

Furthermore, the Image Classification model was trained on an existing dataset of images of trash. This has to be trained further to make it more accurate for our specific application i.e. train another layer of the ConvNet with images obtained from the actual capturing unit of the dustbin's prototype. This whole proposal has a lot of future scope including the few edge cases that we did not consider in this project. Following is the list for the same.

- Segregation of complicated wastes like burgers covered inside a paper napkin, or a plastic cup with cold drink inside it.
- Building the mechanical model and testing the functionalities practically.
- Segregation of waste thrown in bulk.
- Percentage reduction in reject (unsorted) waste, in order to make the ML model more efficient and accurate in achieving productive segregation between compostable and recyclable waste

Conflict of Interest: The authors declare no conflict of interest.

Authors Contribution: M. Mistry, designed and conceptualized the manuscript. M. Mistry, did the proof-reading, editing and English grammar check.

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