

Student Recognition Through Their Pictures

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Abstract

Face detection and recognition from a picture or a video could be a popular topic in biometrics research. Face recognition technology has widely attracted attention thanks to its enormous application value and market potential, like real-time video closed-circuit, television. It's widely acknowledged that face recognition has played a very important role in closed-circuit television because it doesn't need the object's co-operation. We design a real-time face recognition system supported by an IP camera and image set algorithm by way of OpenCV and Python programming development. The system includes three parts: Detection module, training module, and recognition module. the right space is decided with the identification of the covariance matrix's vectors, which are centered on a set of fingerprint images. I build a camera-based real-time face recognition system and set an algorithm by developing programming on OpenCV.

What we want is that the actual photograph of each student mapped with their address class and unique number within the database. we'd like a trainee set of information to coach our model so our software can work on its own. This software is typically build to ease the burden on students and administration during a university or school by always remembering their identification code

Keywords: Face detection, Face Recognition, OpenCV

1. INTRODUCTION

[1]Face detection and recognition is a technology that is employed to spot someone from a video or photo source. within the 1960s face recognition was introduced by Chief Executive Bledsoe. Bledsoe developed a tool that will classify photos of faces by hand using what's called a RAND tablet, a tool that individuals could use to input horizontal and

vertical coordinates on a grid employing a pen like stylus that emitted electromagnetic pulses. Ever since then the popularity system is being improved and optimized constantly, the technology becomes gradually mature and is more and more widely utilized in a human standard of living. It's been used increasingly for forensics by enforcement and military professionals. The identity verification system was wont to help confirm the identity of Osama bin Laden after he was killed during a U.S. raid. The face recognition system is additionally being increasingly utilized in mobiles for device security. In this paper, we propose a face detection and recognition system using python together with the Open CV package. this method contains three modules which are detection, training, and recognition.

The detection module detects the face which gets into the sphere of vision of the camera and saves the face within the style of a picture in JPG format. Then the training modules train the system using

the Haar cascade algorithm which was proposed by Paul Viola and Michael Jones in their paper. This method consists of 4 steps –

1. Haar Feature Selection.

The first step is to gather the Haar Features. A Haar During a detection window, this feature evaluates neighboring rectangular sections at a specific place, adds up the pixel intensities in each sector, and calculates the difference between these sums. Creating Integral Images.

Integral Images are accustomed make this process fast. Most of the calculated features are irrelevant.

2. Adaboost Training

A concept that is termed Adaboost that selects the most effective features and trains the classifiers is employed. This algorithm constructs a stronger classifier employing a linear combination of weighted simple weak classifiers.

3. Cascading Classifiers

The cascade classifier consists of a variety of stages, where each stage could be a group of weak learners. These weak learners are simple classifiers called decision stumps. Each stage is trained to employ a method called boosting.

Boosting provides the flexibility to coach a highly accurate classifier by taking the weighted average of selections made by the weak learned. Finally, within the recognition module, the principal components of the face from the new videos are extracted. [2]Then those features are compared with the list of elements stored during training and also the ones with the simplest match are found and the name of the person recognized is displayed. [9]This monitoring system fulfills the fundamental needs of face detection and recognition system, also considers the price to confirm the pervasive mode as economical as possible. Furthermore, it can even be combined with real-time analysis algorithms.

Literature

In these chain-based architectures, the most architectural considerations are to settle on the depth of the network and therefore the width of every layer. [3]As we are going to see, a network with even one hidden layer is sufficient to suit the training set. Deep networks often are ready to use far fewer units per layer and much fewer parameters and often generalize to the test set, but also are often harder to optimize. the perfect specification for a task must be found via experimentation guided by monitoring the validation set error.[4] A linear model, mapping from features to outputs via matrix operation, can by definition represent only linear functions. It's the advantage of being easy to train because many loss functions lead to convex optimization problems when applied to linear models.

Unfortunately, we regularly want to find out nonlinear functions.

[5]At first glance, we would presume that learning a nonlinear function requires designing a specialized model family for the type of nonlinearity wish to find out. Fortunately, feed-forward networks with hidden layers provide a universal approximation framework. [10]Specifically, the universal approximation theorem (Hornik et al.,1989; Cybenko, 1989) states that a feed-forward network with a linear output layer and a minimum of one hidden layer with any “squashing” activation function (such as the logistic sigmoid activation function) can approximate any Borel measurable function from one finite-dimensional space to a different with any desired non-zero amount of error, as long as the network is given enough hidden units. The derivatives of the feedforward network may also approximate the derivatives of the function arbitrarily well (Hornik et al., 1990

). The concept of Borel measurability is beyond the scope of this book; for our purposes it suffices to mention that any continuous function on a closed and bounded subset of \mathbb{R}^n is Borel measurable and thus could also be approximated by a neural network. A neural network may additionally approximate any function mapping from any finite-dimensional discrete space to another. While the initial

theorems were first stated in terms of units with activation functions that saturate both for very negative and for very positive arguments, universal approximation theorems have also been proven for a wider class of activation functions, which has the now commonly used rectified linear unit (Leshno et al., 1993).

The universal approximation theorem means irrespective of what function we are attempting to find out, we all know that an oversized MLP is going to be able to this function. However, we don't seem to be guaranteed that the training algorithm is going to be able to that function. whether or not the MLP is in a position to represent the function, learning can fail for 2 different reasons. First, the optimization algorithm used for training might not be ready to find the worth of the parameters that correspond to the required function. Second, the training algorithm might choose the incorrect function thanks to overfitting. Recall from Sec. 5.2.1 that the "no free lunch" theorem shows that there's no universally superior machine learning algorithm. Feedforward networks provide a universal system for representing functions, within the sense that, given a function, there exists a feedforward network that approximates the function. there's no universal procedure for examining a training set of specific examples and selecting a function that will generalize to points, not within the training set. The universal approximation theorem says that there exists a network large enough to attain any degree of accuracy we desire, but the concept doesn't say how large this network is. Barron (1993) provides some bounds on the dimensions of a single-layer network needed to approximate a broad class of functions. Unfortunately, in the worst case, an exponential number of hidden units (possibly with one hidden unit like each input configuration that must be distinguished) are also required. this is often easiest to determine within the binary case: the number of possible binary functions on vectors $v \in \mathbb{R}^n$ is 2^n and selecting one such function requires 2^n bits, which is able to generally require $O(2^n)$ degrees of freedom.

In summary, [6] a feed-forward network with one layer is sufficient to represent any function, but that layer is also infeasibly large and should fail to find out and generalize correctly. In many circumstances, using deeper models can reduce the number of units required to represent the specified function and might reduce the number of generalization errors. [7] There exist families of functions that may be approximated efficiently by architecture with a depth greater than some valued, but which require a far larger model if the depth is restricted to be but or capable d . [8] In many cases, the number of hidden units required by the shallow model is exponential in n . Such results were first proven for models that don't resemble the continual, differentiable neural networks used for machine learning but have since been extended to those models.

2. EXISTING SYSTEMS

A linear Discriminate Analysis

LDA may be a method to seek out a linear combination of features that characterize or separate two or more classes of objects or events. Linear classifiers are often obtained from the resultant. a sizable amount of pixels are wont to represent face in computerized face recognition. Before classification Linear discriminant analysis is employed to cut back features and make them more manageable. New dimensions are a linear combination of pixel values that forms a template.

B. Principal Component Analysis

PCA involves a mathematical procedure that transforms a variety of possibly correlated variables into a smaller number of uncorrelated variables

III. METHODOLOGY

Face recognition uses a photograph from a video or photographic camera as input and produces diagnosed photo content as an output. Facial features can also include areas on the interior of the head. the face, varieties inside the face structure, face cuts, and points that are designed snatching of the abilities from the camera. Face discovery incorporates the elimination of the background and specializing in the foreground eliminating other elements other than the face vicinity, but the device nevertheless pertains to some drawbacks because it cannot encounter the pinnacle be counted which

might be a present due to overlapping of faces or mistaken recognition of faces having similar facial functions.

- Find faces - irrespective of whether the errand of perceiving individuals in photos, or video acknowledgment, or whatever else.
- Face positioning - pics aren't regularly located on which a private stand straightforwardly before the main focus, often the face grows to become, we face the challenge of situating it as the image become taken legitimately.
- Defining outstanding facial capabilities - this development is noted as a full-face acknowledgment step, it examinations the photograph and gets certainly one amongst a kind automated estimations of the face.
- Identification of someone - we assess a got information and therefore the information efficiently accessible to us, if the statistics are similar, we are going to show the decision of the character, if now not, in like way we've not recognized at now to our character. this can analyze in element all of the means to manufacture a face acknowledgment framework and comparison their execution and also the help of varied libraries, simply because the velocity of crafted by way of each section in various libraries of Computer vision.

EXPERIMENTAL INVESTIGATIONS

The goal of our face recognition frameworks may rely on the employment of the framework. we can recognize in any event two general classes of face acknowledgment frameworks. We must discover a person inside an infinite, countenance database. These frameworks frequently offer a list of the database's all-time most likely individuals.

- Normally, only one image is displayed. Individually accessible It's usually a tiny amount of money. It costs a lot of money for the acknowledgment to be wiped out in real-time. We want to continuously recognize certain individuals (for example, in a high-security checking framework, a banking framework, and so on.), or we want to grant access to a group of people while denying access to everyone. or anyone else. Several photos per person are frequently available for preparation and constant recognition is required.
- The following case has piqued our interest throughout this study. We value recognition based on changes in facial detail, demeanor, presence, and so on. We do not consider high degrees of turn or scaling in our calculations; instead, we accept that a small per-handling s

IV. IMPLEMENTATION

Face detection, feature extraction, and face recognition are all part of a broad face recognition framework. Face detection and recognition entail several steps. correlative parts where each part could be

a supplement to the subsequent. Contingent upon standard framework where each part can work separately. Face identification could be a PC Learning calculations to designate human faces in advanced photographs is an innovation that relies on learning calculations.

Face detection uses information from pictures/video sequences to discover face zones within them. pictures. this can be finished by isolating face regions from nonface foundation districts. Facial extraction finds significant highlight (eyes, mouth, nose, and eye-temples) positions inside a distinguished face.

OpenCV has the benefit of being a cross-platform framework, as it runs on Windows, Linux, and, more recently, Mac OS X. OpenCV has such a large amount of capabilities it can seem overwhelming initially.

6. CONCLUSIONS

in this paper, we've got developed a system for face detection and recognition using

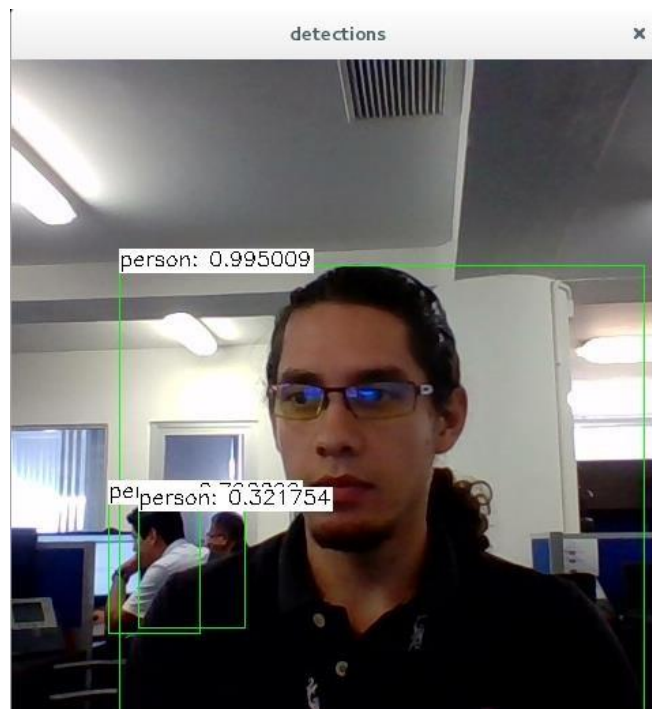
OpenCV. it's accustomed to detect faces. we

will detect k of faces in real-time .in my case I used this technology to detect student faces from their real-time photograph. What we require may be a database which stores their data like admission

number address mapped with their real-time photos .this software are useful for both administration and students. after using this software in the university and faculty students

will not carry their whole certificate for his or her required data .hence this may be one amongst the powerful tool to be employed

in the organization



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