

V Chat: Multi-layered Data Encryption/Decryption Chatting Application

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Abstract: This paper is focused to implementation of multiple layers of Data encryption and decryption used to transmit data in social networking application as to provide a secure end to end data transmission to users. We seek to go with a different approach of dynamic key generation which is different for every user to user communication at one layer and a global static key for the second layer of encryption making data hard to decrypt.

Keywords: Encryption/Decryption, Dynamic Key Generation, Multi-layered Encoding/Decoding, Social Communication.

I. INTRODUCTION

In the recent times, there are many social networking applications available in the market that promises to provide a secure data transmission and storage but we all know that they do fail to keep their promises, because even with their security protocols our data gets leak into the places where it was not supposed to. Even though many applications use multi-layered encoding and decoding of data but still they use static pair of private and public keys which gets disclosed by hacker after some time. In the late years, Data Confidentiality, Authentication, Integrity, Non-repudiation, Access control, and Availability are the most imperative security services in the security criteria that ought to be considered in secure applications and frameworks. Not with standing, there is no arrangement for such security services in the mobile chat systems. Both mobile chat system customer and mobile chat system server are defenseless against both passive and active attacks. Passive dangers join arrival of message substance, and Traffic examination while active dangers consolidate adjustment of message substance, masquerade, replay, and denial of service (DoS).

II. LITERATURE SURVEY

As data security has always been a key issue of work by developers many papers have been issued, demonstrating the implementation of multi-layered data encoding and decoding approach for increasing the data security and creating a secure peer to peer communication channel for serverless computations. Some of them are listed below:

1. A Multi-Layered Data Encryption and Decryption Scheme Based on Genetic Algorithm and Residual Numbers: This paper published in year 2020 at IEEE Access, describes a unique approach of combining the technique of Cryptography and Steganography .in order to transmit data secure as well as hidden, the approach can be used to hide the original meta data in the image after removing it from the actual image.[1]

2. Design of Secure Chatting Application with End to End Encryption for Android Platform: This paper demonstrates the uses of various encoding techniques for different type of data encryption and decryption, like AES and RC4, it also utilises Elliptic Curve Diffie Hellman Key Exchange (ECDH) algorithm to generate a pair of keys used by the asymmetric encoding algorithms and a shared key for symmetric encoding algorithms. [2]

3. A new Cryptographic Algorithm AEDS (Advanced Encryption and

Decryption Standard) for data security: The paper introduces a new encryption algorithm Advanced Encryption and Decryption Standard (AEDS) which combines the approaches of Data Encryption Algorithm(DES) and Advanced Encryption Standard(AES), in order to generate a more robust result.[3]Multi-Layer Data Encryption using Residue Number System in DNA Sequence: This paper focuses on performing data encryption using RNS encryption approach and rearranging the generated values with a similar structure of a DNA string sequence, this merge results in a multilayer encryption with different keys which can be further used as a hash function making it versatile, secure, flexible and less complex.[4]

4. Multi-layered Information Encryption Scheme with Fine-grained Authentication: This paper focuses on encrypting image data with a hidden authentication code with the image or part of the image which can be later extracted from it to determine whether the image is original or not. It allows user to provide a custom authentication code too.[5]

III. IMPLEMENTATION

With the proper implementation of the system, our system will help to deliver a truly end-to-end encryption based secured internet messaging application. Initial step is to start a background message receiving service, which will keep a check of received messages.[6] This service will only get registered in system if user is registered in app.

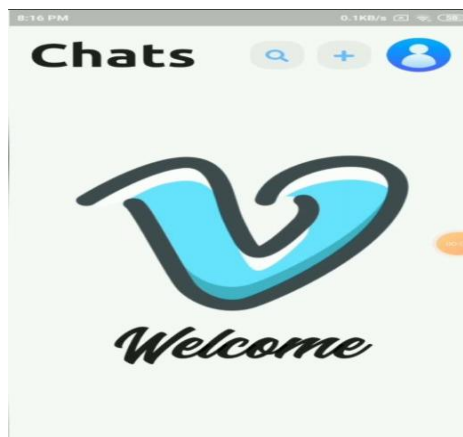
As user starts the app it will display a one-time welcome and sign-up screen, if user is a registered user then the system will check backup chats available in offline or not.[7] If not then it will restore them from online backup. Once user is done with the sign-up/sign-in, the next screen in the Home Chat screen where the app will show recent chat ordered by timestamp in descending order.

The entire system is divided into different sets of Modules each has its own specific task/operation to perform:

- UI Module
- Auth/Login Module
- Global Encryption/Decryption Module
- Dynamic Key Approach Encryption/Decryption Module.
- Chat Record Module

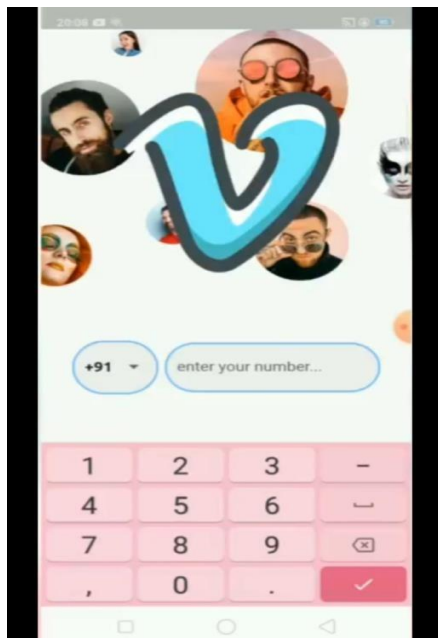
1. UI Module:

This Module contains all the UI Code of the app. Most of the static UI pages or custom UI components are part of this module.



2. Auth/Login Module:

The task of this particular module is to perform the authentication of user who is joining or logging in the app. The authentication includes authenticate via OTP and an optional 2-step Verification.

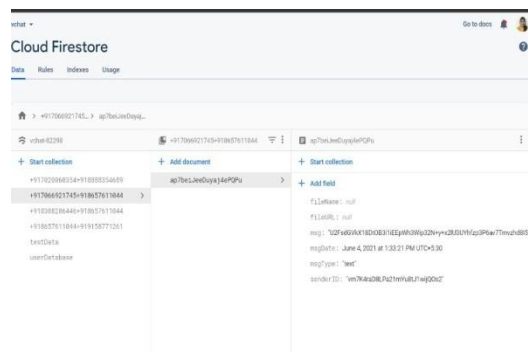


3. Global Encryption/Decryption Module:

The Encryption in our application is applied in two layers, this one is which uses a Global static pair of private and public keys used to encrypt and decrypt the data coming or going to the online cloud database.

4. Dynamic Key Approach Encryption/Decryption Module:

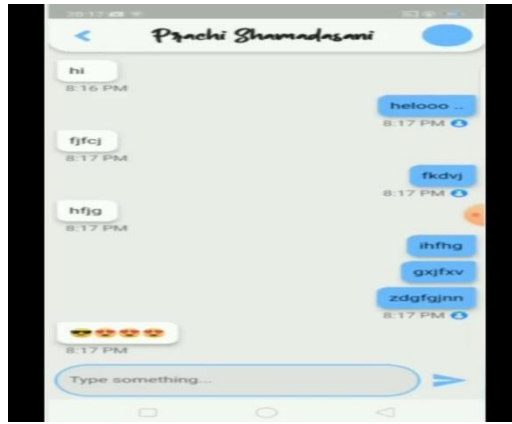
The task of this second layer is to perform primary encryption/decryption on data which then goes to a local offline database and also gets globally encrypted by second layer then to cloud database. This module uses a static public key and dynamically generated private key which



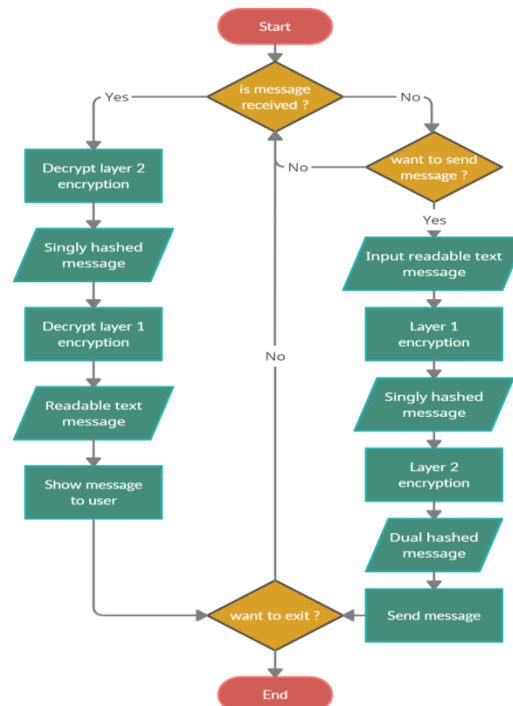
varies for every chat.

5. Chat Record Module:

Since a lot of encoding and decoding of data is happening over here therefore, there was a need of this module. The task of this module is to store the data coming from first layer of encryption to local database like SQLite, which is then used for offline availability of chats, faster retrieval of data, easy searching in a large dataset.



IV. FLOWCHAT



V. CONCLUSION

Data Security will always be a key issue of interest to work on and no matter how much security dowe provide; it will remain secure only for a limited time as it is following a static algorithm with no variance in it. Usage of Dynamic key pair generation is the best approach to improve the effectively of data encoding and decoding algorithms in case of both Asymmetric and Symmetric EncryptionAlgorithms.

VI. FUTURESCOPE

With the increasing development in technology, wecannot deny the fact that there will be a time when there will exist a system capable of decrypting any kind of security layer within seconds. In that scenario, the approach which can be involved in a multi-layered encoding/decoding datatransmission is the use block chain technology to store data, as I willmakethedatainaccessiblefortheunauthorized users.

VII. REFERENCES

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